

SOARS Freshman LESSON PLAN

September 15th, 2011

(9:16 – 10:00)

Lesson Plan 1- Introduction to Soar

Introduction/Ice Breaker-

- Introduce yourself to the students. Tell them who you are? Where you attended school and share with them something unique about yourself
- Explain to the students that soar is a program that was implemented in our school and some of content we will be covering is required by the state of South Dakota
- Our purpose is to prepare our students for a successful future. (Share with the students that you want to see them be successful and that you want to help them with anything they need in order to be successful)
- Explain to the students that the relationship is a student/advisor relationship and that your purpose is to help them along as they become successful members of society.
- Share with the students the different lessons that will be covered throughout the entire semester.
 - o Career Matchmaker
 - o Self Respect, Values
 - o Tolerance and Discrimination
 - o Using technology Effectively
 - o Etiquette/Respecting authority
- Soar will meet once a month for 40 Minutes a day
- Schedule an individual meeting with each student----As the advisor of your group we would like you to meet for 5 to 10 minutes with each individual in your group outside of the Soar time. This meeting will help you learn about your students and where they want to go with their lives. As the advisor this is a great way to begin that relationship. In this meeting you should discuss with each student their credits, what they plan on doing with their life, courses, etc. Our students need to have some relevance to what they are doing. EX. If a student wants to be a doctor but they are taking only two sciences throughout high school they are obviously not on the right course to be a doctor. (It is your job in this meeting to help guide them)
- Have a signup sheet for the students as a time you can get together. In the morning, after school, or whenever.

Lesson –

- Today is a day that you are trying to get to know your students and what they are all about. This will be low key as we are looking to develop relationships. Feel free to bring a treat if you would like.
- Ice Breaker Game: 10 Fingers Game
 - o Have all of the students stand in a circle and hold both hands in front of them, spreading out all 10 fingers.
 - o Starting with the youngest person, have that person say one thing about himself.
 - o Continue around the circle in a clockwise order. Do not repeat a statement that has already been used. Everyone should close one finger for each time someone says something about herself that is also true for that person. Once you have no outstretched fingers remaining, step out of the circle.
 - o The last person to have fingers held up is the winner.

Closure (5 Min) –

- Remind the students that they need to meet with you for independently. Make sure that all the students have scheduled a time to meet with you before this session is over.
- If you have some extra time have the students journal about what they would like to see accomplished in Soar. Invite the students to email you their responses.
- If the students have any questions feel free to contact you.